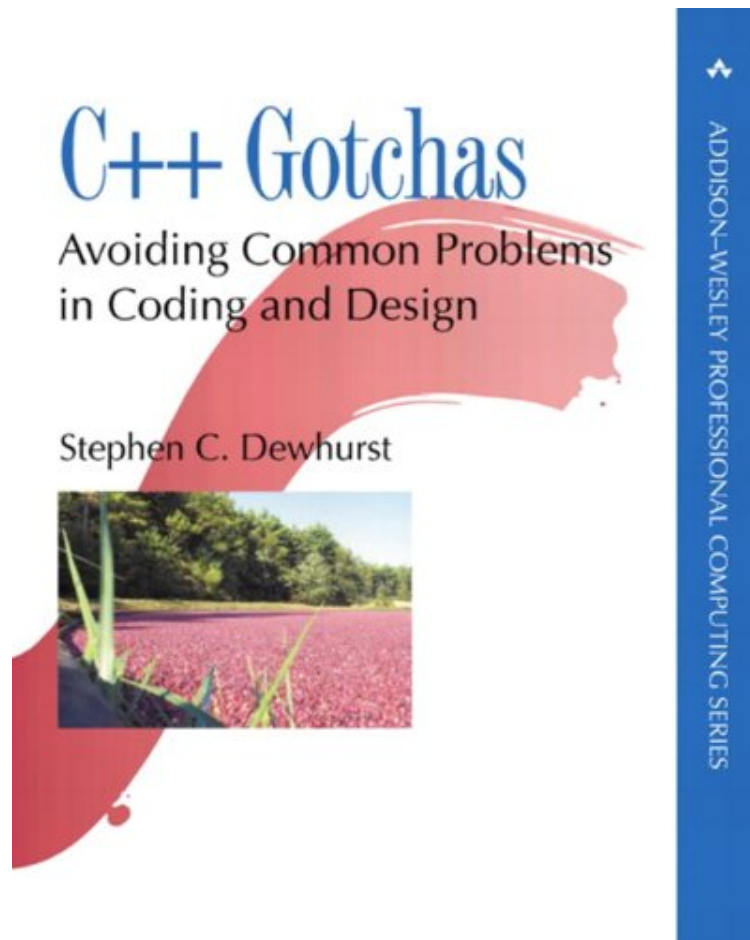


(Get free) C++ Gotchas: Avoiding Common Problems in Coding and Design (Addison-Wesley Professional Computing Series)

## C++ Gotchas: Avoiding Common Problems in Coding and Design (Addison-Wesley Professional Computing Series)

Von Stephen C. Dewhurst

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**Von Stephen C. Dewhurst : C++ Gotchas: Avoiding Common Problems in Coding and Design (Addison-Wesley Professional Computing Series)** before purchasing it in order to gage whether or not it would be worth my time, and all praised C++ Gotchas: Avoiding Common Problems in Coding and Design (Addison-Wesley Professional Computing Series):

KundenrezensionenHilfreichste Kundenrezensionen5 von 5 Kunden fanden die folgende Rezension hilfreich. Ein muss fr jeden C++ EntwicklerVon sascha frickWer Scott Meyers Effective C++ oder Herb Sutters Exceptional C++ Bcher mag, der wird auch dieses Buch sehr wertvoll finden. Dewhurst fhrt den Leser anhand von 99 sogenannten Gotchas durch die Untiefen von C++. Wer bisher von sich geglaubt hat, C++ zu kennen und die Feinheiten der Sprache verstanden zu haben, sollte sich dieses Buch unbedingt zulegen, staunen und... lernen :-))Lediglich der Teil ber

OO-Entwurf finde ich persönlich entbehrlich. Alles richtig, was da steht, aber nicht wirklich neu. Alles in allem aber ein sehr hilfreiches und informatives Buch, das zum Nachdenken anregt. Meine Empfehlung für C++ Entwickler: Kaufen und studieren! 1 von 1 Kunden fanden die folgende Rezension hilfreich. Dieses Buch kriegt die Bronzemedaille Von 0 Zero Gleich hinter den beiden Effective C++ Bcher von Scott Meyers kriegt dieses Buch die Bronzemedaille. Das Buch ist sein Geld wert. Viele Hinweise in diesem Buch sind zwar schon bekannt, aber werden hier nochmals in recht kompakter Form vor Augen gefhrt oder es werden einige neue Aspekte beleuchtet. Das Buch passt inhaltlich wie auch vom Stil her zu den Effective C++ Bcher. Es ist etwas weniger ausfhrlich als diese, dafr als Nachschlagewerk besser geeignet. S. Dewhurst scheint aus einem reichen Erfahrungsschatz schpfen zu knnen. Fr den erfahrenen SW (C++) Entwickler eindeutig lesens- und empfehlenswert. 1 von 1 Kunden fanden die folgende Rezension hilfreich. sehr gutes buch Von ws Sehr interessantes Buch. Es werden "hufige" (?) Fehler aufgegriffen, und gezeigt wie man es besser macht. Einige Kapitel sind meiner Meinung nach, redundant. Anscheinend wollte der Author auf die Zahl 99 kommen, aber trotzdem sehr sehr lesenswert.

Kurzbeschreibung C++ Gotchas is the professional programmer's guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. It also serves as an inside look at the more subtle C++ features and programming techniques. This book discusses basic errors present in almost all C++ code, as well as complex mistakes in syntax, preprocessing, conversions, initialization, memory and resource management, polymorphism, class design, and hierarchy design. Each error and its repercussions are explained in context, and the resolution of each problem is detailed and demonstrated. Author Stephen Dewhurst supplies readers with idioms and design patterns that can be used to generate customized solutions for common problems. Readers will also learn more about commonly misunderstood features of C++ used in advanced programming and design. A companion Web site, located at <http://www.semantics.org>, includes detailed code samples from the book. Readers will discover: How to escape both common and complex traps associated with C++ How to produce more reusable, maintainable code Advanced C++ programming techniques Nuances of the C++ language C++ Gotchas shows how to navigate through the greatest dangers in C++ programming, and gives programmers the practical know-how they need to gain expert status. Kurzbeschreibung C++ Gotchas is the professional programmer's guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. It also serves as an inside look at the more subtle C++ features and programming techniques. This book discusses basic errors present in almost all C++ code, as well as complex mistakes in syntax, preprocessing, conversions, initialization, memory and resource management, polymorphism, class design, and hierarchy design. Each error and its repercussions are explained in context, and the resolution of each problem is detailed and demonstrated. Author Stephen Dewhurst supplies readers with idioms and design patterns that can be used to generate customized solutions for common problems. Readers will also learn more about commonly misunderstood features of C++ used in advanced programming and design. A companion Web site, located at <http://www.semantics.org>, includes detailed code samples from the book. Readers will discover: How to escape both common and complex traps associated with C++ How to produce more reusable, maintainable code Advanced C++ programming techniques Nuances of the C++ language C++ Gotchas shows how to navigate through the greatest dangers in C++ programming, and gives programmers the practical know-how they need to gain expert status. Synopsis C++ Gotchas is the latest addition to the distinguished roster of Addison-Wesley's bestselling programming titles, such as Effective C++ and Exceptional C++. While appealing to the same broad audience of intermediate C++ programmers, this book has a completely different approach. The author presents 99 "gotchas" - common and preventable problems in C++ programming and design. The gotchas run the gamut from minor syntactic annoyances to basic design flaws to psychological behavior. The material has been selected based on the author's extensive experience presenting gotchas in his training classes, speaking engagements, and magazine articles. By learning the lessons in this book C++ programmers will save themselves much time and wasted effort. C++ Gotchas is destined to become an invaluable reference to many programmers.