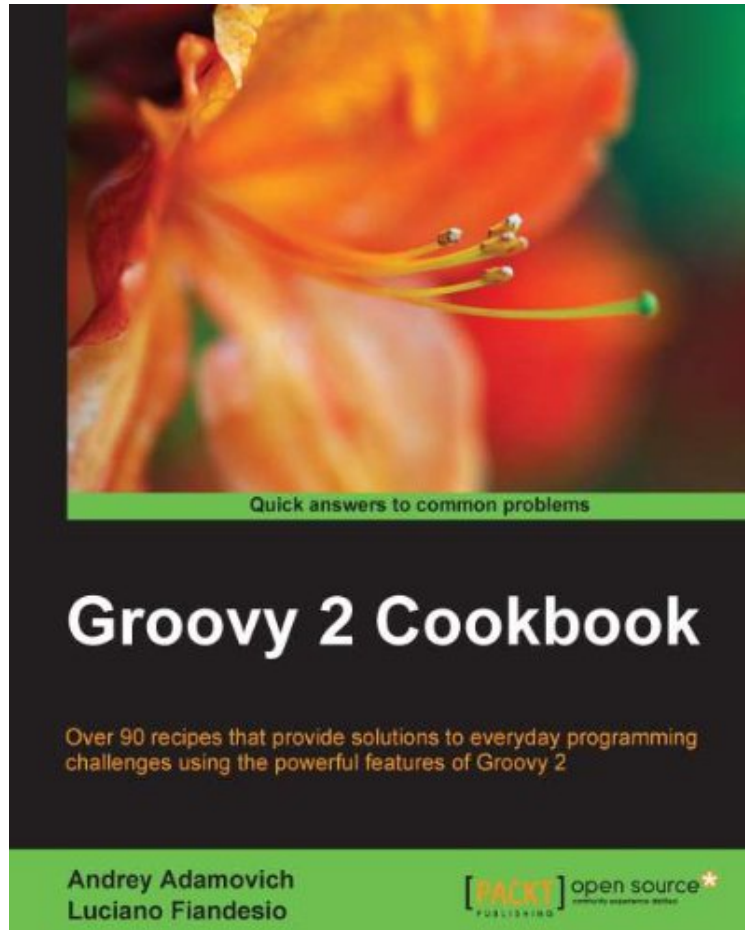


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## Groovy 2 Cookbook

Von *Andrey Adamovich, Luciano Fiandesio*  
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**Von Andrey Adamovich, Luciano Fiandesio : Groovy 2 Cookbook** before purchasing it in order to gage whether or not it would be worth my time, and all praised Groovy 2 Cookbook:

KundenrezensionenHilfreichste Kundenrezensionen2 von 2 Kunden fanden die folgende Rezension hilfreich. Inhaltlich rundum gelungenVon Stephanie MllerDas Buch ist ein gut gestaltetes Kochbuch fr eine breite Auswahl an Groovy-Rezepten. Von daher bietet es keine Einfhrung in Groovy, wer aber sein Wissen um die dynamische Sprache erweitern oder auffrischen mchte findet in diesem Buch einige neue Aspekte. Das Inhaltsverzeichnis gibt zwar einen guten berblick ber die angesprochenen Themen, allerdings sollte man sich nicht gleich denken "kenne ich schon, brauch ich nicht". Ich zumindest hatte beim Lesen einige Aha-Effekte nach dem Motto "so kann man es also auch machen" oder "das ging in Groovy 1.x aber doch noch nicht, oder?".Die Autoren beleuchten in den Rezepten auch nicht nur den Kern der eigentlichen Sprache, sondern bringen auch andere Komponenten des Groovy-kosystems in die Rezepte mit ein. So werden z.B. viele Mini-Projekte mit Gradle gebaut und das Testing mit Spock und Selenium angerissen.Die knappen Rezepte geben erstaunlicherweise auch genau den richtigen Einblick, um tiefer in die

jeweilige Materie einzusteigen. Somit eine gelungene Bereicherung der ohnehin schon groen Groovy-Bibliothek. Sehr positiv war fr mich auch die Formatierung fr den Kindle. An keiner Stelle habe ich Probleme mit der Darstellung gehabt. Code und Bilder sind immer gut an den Kindle angepasst, so dass dieses Buch auf einem Kindle als wertvolles Nachschlagewerk verbleiben darf :-). Ein Punkt hat mich leider an dem an sich sonst sehr guten Buch gestrt: Kapitel 11 ist nur online als PDF verf gbar. Das fhrt zu einem dazu, dass man u.U. das Kapitel komplett bersieht (es gibt nur einen Hinweis in der Kapitelbersicht, die ich anfangs berblttert habe...). Zum anderen liegt dieses Kapitel eben nur als PDF vor. Wenn man das restliche Buch nicht gerade als PDF gelesen hat, dann ist das ein hsslicher Medienbruch.

**Kurzbeschreibung**  
In Detail  
Get up to speed with Groovy, a language for the Java Virtual Machine (JVM) that integrates features of both object-oriented and functional programming. This book will show you the powerful features of Groovy 2 applied to real-world scenarios and how the dynamic nature of the language makes it very simple to tackle problems that would otherwise require hours or days of research and implementation. Groovy 2 Cookbook contains a vast number of recipes covering many facets of today's programming landscape. From language-specific topics such as closures and metaprogramming, to more advanced applications of Groovy flexibility such as DSL and testing techniques, this book gives you quick solutions to everyday problems. The recipes in this book start from the basics of installing Groovy and running your first scripts and continue with progressively more advanced examples that will help you to take advantage of the language's amazing features. Packed with hundreds of tried-and-true Groovy recipes, Groovy 2 Cookbook includes code segments covering many specialized APIs to work with files and collections, manipulate XML, work with REST services and JSON, create asynchronous tasks, and more. But Groovy does more than just ease traditional Java development: it brings modern programming features to the Java platform like closures, duck-typing, and metaprogramming. In this new book, you'll find code examples that you can use in your projects right away along with a discussion about how and why the solution works. Focusing on what's useful and tricky, Groovy 2 Cookbook offers a wealth of useful code for all Java and Groovy programmers, not just advanced practitioners.

**Approach**  
This book follows a Cookbook style and is packed with intermediate and advanced level recipes.

**Who this book is for**  
This book is for Java developers who have an interest in discovering new ways to quickly get the job done using a new language that shares many similarities with Java. The book's recipes start simple, therefore no previous Groovy experience is required to understand the code and the explanations accompanying the examples.

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**ber den Autor und weitere Mitwirkende**  
Andrey Adamovich  
Andrey Adamovich is a software craftsman with many years of experience in different lifecycle phases of software creation. He is passionate about defining good development practices, documenting and presenting architecture, the reuse of code and design patterns, the profiling and analysis of application performance, as well as extreme automation of development and operations activities. He is a longtime Groovy user and has a deep knowledge of the language internals. He uses Groovy in his day-to-day development job for simplifying the development process, which includes: code generation, super cool DSLs, and rapid prototyping. He has Master's degree in Computer Science from the Latvian State University.

Luciano Fiandesio  
Luciano Fiandesio is a programmer, technology enthusiast, and entrepreneur living in Zurich, Switzerland. Luciano has been working for the last 18 years in 12 different countries as an architect and developer for large corporations and small start-ups: Nokia, European Central Bank, BNP Paribas, and Ericsson are among his clients. He loves coding and

designing solutions that are both elegant and rock solid. When not busy learning the next big thing, he likes playing with his analog cameras and cooking Italian food. Two years ago, he started a consulting company focused on software factory automation, Aestas IT, where Groovy plays a big role. He holds a Master's degree in Literature and Philosophy from Rome University.